



# PANZERJÄGER I

## TANK-HUNTER PLATOON



### MOTIVATION

**CONFIDENT 4+**

Open SP Gun  
**Counterattack 6**

Third Reich  
**Last Stand 3+**

### SKILL

**VETERAN 3+**

Open SP Gun  
**Assault 5+**

• TANK UNIT • STORMTROOPERS •



### IS HIT ON

**CAREFUL 4+**

### ARMOUR

FRONT  **1**

SIDE & REAR  **1**

TOP  **0**

TACTICAL	TERRAIN DASH	CROSS COUNTRY DASH	ROAD DASH	CROSS
10"/25CM	12"/30CM	18"/45CM	20"/50CM	3+

WEAPON	RANGE	ROF HALTED	MOVING	ANTI- TANK	FIRE- POWER	NOTES
Panzerjäger I (4.7cm)	24"/60CM	2	1	8	4+	Forward Firing





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### PANZERJÄGER I TANK-HUNTER PLATOON

4x Panzerjäger I (4.7cm)

**8 POINTS**

2x Panzerjäger I (4.7cm)

**4 POINTS**

### SPECIAL RULES

**Forward Firing:** Weapon can only hit targets fully in front of the Team.

**Stormtroopers:** Unit may attempt a second, different, Movement Order after succeeding in its first Movement Order.

### FORCE SUPPORT

You may field a:

- Panzerjäger I Tank-Hunter Platoon

Instead of each:

- Marder (7.62cm) Tank-Hunter Platoon or
  - Tiger Heavy Tank Platoon
- as your Afrika Korps Support.

You may also field one:

- Panzerjäger I Tank-Hunter Platoon as a Support Unit for each:
- Diana Tank-Hunter Platoon that you field.