

LORRAINE CAMPAIGN

FIRESTORM MINI-CAMPAIGN

ALLIED AIR SORTIES

ALLIED REINFORCEMENTS

AXIS REINFORCEMENTS

GAME TURN

1	2	3
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NUMBER OF BATTLES

1	2	3
4	5	6
7	8	9
10	11	12

COMMANDER BATTLE PHASE

ORDER ONE-MANOEUVRE STEP

1. Select an opponent
2. Determine initiative
3. Place a battle arrow
4. Choose Firestorm Troops

ORDER TWO-COMBAT STEP

1. Identify your mission
2. Play Flames of War mission

ORDER THREE-AFTER ACTION STEP

1. Roll to destroy
2. Retreat defeated troops
3. Advance victorious troops

GENERAL

ORDER ONE-PLANNING PHASE

1. Look up the turn requirements
2. Place reinforcements
3. Make moves if allowed

ORDER TWO-BATTLE PHASE

1. Players fight the Battle Phase

ORDER THREE-STRATEGIC PHASE

1. Total victory points

