THE MOUNTAIN TROOPS

The Romanian Vanatori de Munte (mountain hunters) units were created in 1916 and represent the elite troops of the Romanian infantry. At the outbreak of the war with the Soviet Union on 22 June 1941, the Mountain Corps consisted of four brigades (1\textsuperscript{st} to 4\textsuperscript{th}) made up of twelve groups (1\textsuperscript{st} to 12\textsuperscript{th}) each with two battalions. There were 24 battalions (1\textsuperscript{st} to 24\textsuperscript{th}) out of which the first sixteen were very well trained and armed active units. The rest (17\textsuperscript{th} to 24\textsuperscript{th}) were formed after the general mobilization and were of lower quality.

A mountain brigade consisted of six Vanatori de Munte battalions, one mountain artillery group (1 or 2 battalions of 75mm or 76.2mm mountain guns and one battalion of 100 mm mountain howitzers) and one mountain pioneer battalion.

The mountain troops had a higher level of training and professionalism than the regular infantry. The initiative at battalion level was more developed. They were well suited to fighting in difficult terrain, but they lacked sufficient artillery, which made them vulnerable in the open terrain of the Russian steppe.

In 1941 the Mountain Corps was made up of the 1\textsuperscript{st}, 2\textsuperscript{nd} and 4\textsuperscript{th} Mountain Brigades. The 3\textsuperscript{rd} Mountain Brigade was stationed on the frontier with Hungary. At the end of the 1941 campaign, the 2\textsuperscript{nd} Mountain Brigade was brought back to Romania and the 1\textsuperscript{st} and 4\textsuperscript{th} Mountain Brigades remained in Crimea.

During the winter, the 2\textsuperscript{nd} and 3\textsuperscript{rd} Mountain Brigade were completely rearmed. The old first world war artillery pieces were replaced with modern guns. The 1\textsuperscript{st} and 4\textsuperscript{th} Mountain Brigades, which were at the front, received field guns instead of mountain guns. Because they were involved in the first siege of Sevastopol, they were reinforced with two 100mm howitzer battalions.

On 15 March 1942, the mountain and cavalry brigades became divisions, though actual size of the units didn’t change, the establishment of the mountain brigades already put them on par with Italian and Hungarian divisions. In July 1942, the 2\textsuperscript{nd} and 3\textsuperscript{rd} Mountain Divisions were sent to the front to take part in the campaigns in the Caucasus and the Kuban regions.

During the winter of 1942/1943, the 1\textsuperscript{st} Mountain Division was also modernized. The 4\textsuperscript{th} Mountain Division never got to replace its old guns before it was disbanded in November 1944. After the battle of Stalingrad, the 18\textsuperscript{th} Infantry Division was transformed into the 18\textsuperscript{th} Mountain Division. Its regiments were renamed mountain groups (18\textsuperscript{th}, 90\textsuperscript{th} and 92\textsuperscript{nd}) and the battalions received new numbers (27\textsuperscript{th} to 35\textsuperscript{th}). The 1\textsuperscript{st}, 2\textsuperscript{nd} and 3\textsuperscript{rd} Mountain Divisions retreated into Crimea and the 4\textsuperscript{th} Mountain Division was joined with the 24\textsuperscript{th} Infantry Division to form the 4/24\textsuperscript{th} Infantry Division.

In May 1944, only 60% of the mountain troops in Crimea were evacuated before the Soviets had completely retaken the peninsular.
ROMANIAN SPECIAL RULES

Peasant Army
Romania’s huge army was drawn from the rural peasant class, officered by the aristocratic upper class, and disciplined by NCO’s using 18th century style corporal punishment. Men were regularly beaten for minor breaches in regulation and discipline. The separation of men, NCO’s, and officers even went as far as meals that were supplied in three qualities, with officers, naturally, getting the best. The officers were also responsible for the training of their own units. This led to a great variation in the quality of troops’ combat preparedness. The distant relationship between the officers and their largely illiterate men combined with the harsh conditions of army life, and sometimes poor training, led to mixed levels of performance and morale in the field.

To reflect the variable quality of the men and officers’ relationship and performance, Romanian platoons are rated as Regular or Elite. After deployment, but before the first turn, roll a die for each Romanian platoon and independent Warrior teams. Consult the Peasant Army table to determine their Skill and Motivation ratings. Platoons held in Reserves do not roll until they arrive.

<table>
<thead>
<tr>
<th>Peasant Army Table</th>
<th>Roll</th>
<th>Regular</th>
<th>Elite</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>1</td>
<td>Reluctant Trained</td>
<td>Reluctant Trained</td>
</tr>
<tr>
<td></td>
<td>2</td>
<td>Reluctant Trained</td>
<td>Reluctant Veteran</td>
</tr>
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<td></td>
<td>3</td>
<td>Reluctant Veteran</td>
<td>Reluctant Veteran</td>
</tr>
<tr>
<td></td>
<td>4</td>
<td>Confident Trained</td>
<td>Confident Trained</td>
</tr>
<tr>
<td></td>
<td>5</td>
<td>Confident Trained</td>
<td>Confident Veteran</td>
</tr>
<tr>
<td></td>
<td>6</td>
<td>Confident Veteran</td>
<td>Confident Veteran</td>
</tr>
</tbody>
</table>

Mountaineers
Romanian mountain infantryman are trained as mountaineers. They can scale cliffs that are impassable to normal infantry.

Romanian Mountain Infantry teams, Man-packed Gun teams are all Mountaineers, see page 61 of the rulebook.

Pack Mules
Mountain troops were issued with light guns that could be broken into smaller loads and carried on pack horses or mules to move on the narrow mountain trails and terrain they are trained to fight on.

Gun teams carried by Pack Mule teams are Mountaineers, see page 61 of the rulebook. Pack Mule teams are Transport teams. Pack Mule teams carry Gun teams as Passengers and the Gun team is removed from the table while it is carried by the Pack Mule team.

Defend the Homeland
Though the Romanian infantryman may have mixed treatment from his officers and NCOs, once in the thick of the fighting he would often fight tenaciously when confronted by the enemy. They were not interested in invading Russia or conquering the world, but to simply fight stubbornly to defend what they already had.

When Romanian platoons test their Motivation to Counterattack in assaults, you may re-roll the die and apply the re-rolled result to all Romanian platoons that failed on the original roll.

French Doctrine
The Romanian troops are trained in the French doctrine of trench warfare. Their operational plan is to make a short deliberate advance under cover of massed artillery fire, then fortify their position to hold it while the artillery comes up to repeat the process. While the advance is slow, it is sure and will eventually result in the defeat of the enemy.

Once entrenched, Romanian infantry set up crossfire positions for every weapon allowing them to take any attack in enfilade.

Romanian Infantry and Gun teams attempting to Dig In succeed on a roll of 3+. When conducting Defensive Fire, Infantry and Gun teams that are Dug In or in Entrenchments can shoot over any Man-packed or Light Gun teams that are also Dug In or in Entrenchments.

Central Fire Control
Like the US Army, the Romanians were great followers of French doctrine during the 1920’s and 1930’s and their artillery methods reflect this.

Romanian Company Command teams cannot act as spotting teams for Artillery Bombardments.

When a Romanian artillery battery that has a Staff team fires an Artillery Bombardment, any other artillery batteries with Staff teams may join it before rolling to Range In and fire as a single combined Artillery Battery.
## Eastern Legions

While playing a Batalion Vanatori de Munte, whenever the rules talk about a Platoon read that as a Vanatori de Munte Company. Where the rules talk about a Company, read that as a Batalion Vanatori de Munte.

---

###headquarters

- Batallon Vanatori de Munte HQ

###Weapons Platoons

- Vanatori de Munte Company

###Infantry

- Vanatori de Munte Company

###Anti-Tank

- Munte Infantry Gun Platoon

###Artillery

- Munte Heavy Mortar Company

###Machine-Guns

- Munte Machine-gun Platoon

###Artillery

- Munte Mortar Platoon

###Anti-Aircraft

- German Anti-aircraft Platoon

###Aircraft

- Air Support

###Divisional Support Platoons

- Pioneer Platoon

###Infantry

- German Grenadier Platoon

###Cavalry Platoon

- Mountain Motorised Artillery Battery

###Armour

- Tancuri Platoon

###Anti-Tank

- Mountain Heavy Anti-tank Platoon

###German Allies

Romanian companies can have German Heer troops as support options. These platoons retain their own rules and ratings, counting as Allied Platoons (see page 70 of the rulebook).
**Motivation and Skill**

Romania has three armies on the Russian Front, contributing more men to the conflict than any other Axis power except Germany. A Batalion Vanatori de Munte is rated as Elite.

---

**Headquarters**

**Batalion Vanatori de Munte HQ**

**Headquarters**

- Battalion HQ 25 points

**Options**

- Replace either or both Command Rifle teams with Command Vanator de Care Rifle teams for +5 points per team.
- Add up to three Sniper teams for +50 points per team.

The teams of a Batalion Vanatori de Munte HQ are Mountaineers.

---

**Combat Companies**

**Vanatori de Munte Company**

**Platoon**

- HQ Section with:
  - 3 Vanatori Platoons 320 points
  - 2 Vanatori Platoons 220 points
  - 1 Vanatori Platoon 120 points

**Options**

- Replace Command Rifle/MG team with a Command Vanator de Care Rifle/MG team for +5 points.
- Add 60mm Brandt mortars for +20 points per mortar.
- Add Machine-gun platoon for +105 points.

The hard fighting Vanatori de Munte of the mountain infantry are equipped with rifles and ZB30 light machine-guns. Each company also has supporting ZB53 heavy machine-guns and 60mm mortars.

While fighting in the Crimea the Vanatori de Munte fought with honour alongside their German allies. Their high levels of morale and training allow them to be more flexible and aggressive on attack or defence than other Romanian troops.

**Vanator de Care**

To deal with Soviet tanks Romanian troops would often arm a few brave men from their company with satchel charges, anti-tank mines, Molotov cocktails and other improvised close-assault anti-tank weapons. The Vanator de Care (tank hunter) has to be a brave man, he knows that an assault on an enemy tank could quite easily become his last.

Vanatori de Munte Companies are are Mountaineers.
Heavy machine-guns are equally valuable to mountain troops as they are to the regular infantry. Light and relatively easy to move they are able to stay with the infantry to provide support at any time.

Each Vânători de Munte Battalion had available four machine-gun platoons, allowing each company to have one in support with one platoon in reserve.

Munte Machine-gun Platoons may make Combat Attachments to Vânători de Munte Companies.

The mortar platoon places accurate fire on the enemy positions, often combined with smoke to shield the advancing troops.

Munte Mortar Platoons are Mountaineers.

Munte Infantry Gun Platoons are Mountaineers.

The 47mm Bohler anti-tank gun was produced in Austria from 1935, and thereafter the license was acquired by Italy, who produced the gun under the designation Cannone da 47/32 M35.

The Romanians used the Bohler in the anti-tank role as well as employing it as an infantry gun and mountain gun. It could be disassembled into parts and could be carried individually on pack animals.
REGIMENTAL SUPPORT PLATOONS

MUNTE HEAVY MORTAR COMPANY

PLATOON
HQ Section with:
- 3 Mortar Sections 135 points
- 2 Mortar Sections 95 points

OPTIONS
- Add Observer Rifle team for +15 points.
- Add Pack Mule teams for +5 points for the platoon.
- Replace Pack Mule teams with horse-drawn wagons at no cost.

The Mountain troops are also equipped with 120mm mortars. Heavy mortars are an ideal compromise between heavy firepower and easy mobility. They are an excellent addition to the mountain division's arsenal.

Initially these heavy mortars came from stocks of captured Soviet weapons, but the Romanian company Resita began to manufacture more to equip all divisions.

Rain down high explosive rounds on the Soviets with these weapons and keep the Red Army at bay. They won’t find protection in their trench from the explosive power of the 120mm mortars.

MUNTE SCOUT PLATOON

PLATOON
HQ Section with:
- 3 Scout Squads 165 points
- 2 Scout Squads 115 points

OPTIONS
- Replace Command Rifle/MG team with a Command SMG team at no cost or a Command Vanator de Care Rifle/MG team for +5 points.
- Replace all Rifle/MG teams with SMG teams at no cost.

The scouts are the best of the best. These hand picked reconnaissance specialists seek and find the enemy’s intentions, so the Vanatori de Munte can be ready for the next onslaught.

Munte Scout Platoons are Reconnaissance Platoons and are Mountaineers.
# Munte Pioneer Platoon

## Platoon
HQ Section with:

| 3 Pioneer Squads | 165 points |
| 2 Pioneer Squads | 115 points |

### Options
- Replace Command Pioneer Rifle/MG team with a Command Pioneer SMG team at no cost.
- Replace all Rifle/MG teams with SMG teams at no cost.
- Add Pioneer Supply horse-drawn wagon for +20 points.

These assault pioneers take out bunkers and other enemy strong points. They can also knockout tanks in close combat. For these tasks they are equipped with flame-throwers, anti-tank mines and demolition charges.

*You may replace up to one Pioneer Rifle/MG or SMG team with a Flame-thrower team at the start of the game before deployment.*

Munte Pioneer Platoons are Mountaineers.
In March 1943 a tank battalion, equipped with 50 old German T-38 tanks (CKD LT VZ 38 or Panzer 38 (t) tanks), was sent to the front to reinforce the Cavalry Corps and the Mountain Corps in the Kuban region east of Crimea.

It had three companies (51st, 52nd and 53rd) each 15 tanks strong. Five tanks were kept in reserve for replacements as these old tanks had seen a lot of service and were not always reliable. After the retreat from the Taman bridgehead, the battalion was used in the fighting in Crimea in late 1943. It returned to Romania in early 1944, with only ten tanks still operational.

**MOUNTAIN HEAVY ANTI-TANK PLATOON**

**OPTIONS**
- Add horse-drawn limbers for +5 points for the platoon.
- Replace horse-drawn limbers with Pack Mule teams in a platoon equipped with TAC Bohler 47mm guns at no cost.

With much of their fighting not in mountainous terrain the mountain troops are vulnerable to tanks. However, more anti-tank guns have been added to the divisions and the Vanatori de Munte can get 75mm anti-tank guns and lighter 47mm guns to support them. The TAC Bohler 47mm gun is especially light and easy to manoeuvre and also makes an excellent infantry support weapon.
Romanian cavalry are some of the best in the world. Only the Soviet Union can field more cavalry. The cavalry are very mobile, highly trained and very motivated, both on their horses and as dismounted infantry. They love nothing better than to exploit any breakthrough other troops have made in the Soviet lines.

Romania’s motorised combat pioneers are some of the best trained and equipped troops in service. They can knock out bunkers, destroy tanks or clear minefields.
The mountain division's artillery was initially equipped with 75mm mountain guns, but as the war progressed they were frequently equipped with the 75mm Schneider-Putilov field guns (model 1902/36) and 100mm Skoda field howitzers (model 1914/34).
**Mountain Anti-aircraft Platoon**

**Platoon**

HQ Section with:

- 4 Mitral 20mm guns (2cm FlaK38) | 85 points
- 3 Mitral 20mm guns (2cm FlaK38) | 65 points
- 2 Mitral 20mm guns (2cm FlaK38) | 45 points

**Options**

- Equip all Mitral 20mm guns (2cm FlaK38) with Gun Shields for +5 points for the platoon.
- Add horse-drawn wagons at +5 points for the platoon.

The German made light Mitral 20mm gun (2cm FlaK38) is light and easy to move. This made it ideally suited to be used by the mountain troops. Its high rate of fire and all around traverse not only made it ideal for anti-aircraft defence, but could also be put to good use against a variety of ground targets.

**Air Support**

**Sporadic Air Support**

- Ju 87D Stuka | 100 points
- Hs 129B | 115 points

The Romanian air force (Forţele Aeriene Regale ale României or FARR) used a wide variety of aircraft for bombing and ground attack. Included among these was the German Ju 87D, the first of which arrived with the FARR in 1943. They also began flying Hs 129Bs in August 1943. Other aircraft used for ground attack included the Romanian IAR81.
**Motivation and Skill**

The Romanians fight alongside the Germans and will often call on them to provide support. German platoons supporting the Romanians are always rated **Confident Veteran** and follow the German special rules on pages 241 to 245 of the rulebook.

They are Allies to the Romanians and follow the Allies rules on page 70 of the rulebook.

---

**Anti-Tank Gun Platoon**

**Platoon**

HQ Section with:

- 4 5cm PaK38 160 points
- 3 5cm PaK38 120 points
- 2 5cm PaK38 80 points
- 4 7.5cm PaK97/38 165 points
- 3 7.5cm PaK97/38 125 points
- 2 7.5cm PaK97/38 85 points
- 4 7.62cm PaK36(r) 245 points
- 3 7.62cm PaK36(r) 185 points
- 2 7.62cm PaK36(r) 125 points
- 4 7.5cm PaK40 290 points
- 3 7.5cm PaK40 220 points
- 2 7.5cm PaK40 150 points

**Options**

- Add Kfz 15 field car and 3-ton trucks for +5 points for the platoon.
- Replace all 3-ton trucks with Sd Kfz 10 or Sd Kfz 11 half-tracks for +5 points for the platoon.

There were never enough of the powerful 7.5cm PaK40 anti-tank guns, so the infantry divisions had to make do with the 7.5cm PaK97/38, an old French gun mounted on a PaK38 chassis or captured Russian 7.62cm guns rechambered for German ammunition.
GRENADIER PLATOON

PLATOON
HQ Section with:
- 4 Grenadier Squads 200 points
- 3 Grenadier Squads 155 points
- 2 Grenadier Squads 110 points

OPTIONS
- Replace Command Rifle/MG team with a Command Panzerknacker SMG team for +5 points.
- Add Light Mortar team for +15 points.
- Add 3-ton trucks for +5 points for the platoon.

The grenadiers of the German infantry are seasoned campaigners having tasted victory in Poland, France, the Balkans, and now Byelorussia and the Ukraine. They have performed their duties to the Fatherland with the utmost of efficiency and are ready to continue their march to the East.

Though well-manned and fully capable, the sheer enormity of their task at hand means their value must not be squandered foolishly.

MOTORISED ARTILLERY BATTERY

PLATOON
HQ Section and:
- 2 Gun Sections with:
  - 4 10.5cm leFH18 245 points
- 1 Gun Section with:
  - 2 10.5cm leFH18 130 points

OPTIONS
- Add Kfz 15 field car, Kfz 68 radio truck and Sd Kfz 11 or Sd Kfz 7 half-tracks for +5 points for the battery.
- Replace all Kübelwagen jeeps with Sd Kfz 250 or 253 half-tracks for +5 points.

Towed artillery provides a good balance between cost and effectiveness. Because of its mobility, motorised artillery was often repositioned to support Romanian troops during critical attacks and to hold off Soviet breakthroughs.
**TANK TEAMS**

<table>
<thead>
<tr>
<th>Name</th>
<th>Armour</th>
<th>Mobility</th>
<th>Front</th>
<th>Side</th>
<th>Top</th>
<th>Equipment and Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>T-38 (Panzer 38(t)) E 7.7cm KwK35(t) gun</strong></td>
<td></td>
<td>Standard Tank</td>
<td>2</td>
<td>1</td>
<td>1</td>
<td>Co-ax MG, Hull MG, Unreliable, Protected ammo.</td>
</tr>
</tbody>
</table>

**GUN TEAMS**

<table>
<thead>
<tr>
<th>Weapon</th>
<th>Mobility</th>
<th>Range</th>
<th>ROF</th>
<th>Anti-tank</th>
<th>Firepower</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>ZB53 HMG</td>
<td>Man-packed</td>
<td>24&quot;/60cm</td>
<td>6</td>
<td>2</td>
<td>6</td>
<td>ROF 3 while pinned down or moving.</td>
</tr>
<tr>
<td>60mm Brandt mortar</td>
<td>Man-packed</td>
<td>24&quot;/60cm</td>
<td>2</td>
<td>1</td>
<td>3+</td>
<td>Minimum range 8&quot;/20cm.</td>
</tr>
<tr>
<td>Firing bombardments</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>81.4mm Brandt mortar</td>
<td>Man-packed</td>
<td>24&quot;/60cm</td>
<td>2</td>
<td>2</td>
<td>3+</td>
<td>Smoke, Minimum range 8&quot;/20cm.</td>
</tr>
<tr>
<td>Firing Bombardments</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>120-PM-38 or 120mm Resita mortar</td>
<td>Light</td>
<td>567'/140cm</td>
<td>-</td>
<td>3</td>
<td>3+</td>
<td></td>
</tr>
<tr>
<td>Mitral 20mm (2cm Flak38) gun</td>
<td>Light</td>
<td>167'/40cm</td>
<td>4</td>
<td>5</td>
<td>5+</td>
<td>Anti-aircraft, Turntable.</td>
</tr>
<tr>
<td>TAC Bohler 47mm (47/32) gun</td>
<td>Man-packed</td>
<td>24&quot;/60cm</td>
<td>3</td>
<td>7</td>
<td>4+</td>
<td></td>
</tr>
<tr>
<td>TAC 97/38 75mm (7.5cm PaK97/38) gun</td>
<td>Medium</td>
<td>24&quot;/60cm</td>
<td>2</td>
<td>10</td>
<td>3+</td>
<td>Gun shield.</td>
</tr>
<tr>
<td>RF 75mm (76K/02) gun</td>
<td>Heavy</td>
<td>24&quot;/60cm</td>
<td>2</td>
<td>8</td>
<td>3+</td>
<td>Gun shield, Smoke.</td>
</tr>
<tr>
<td>Firing bombardments</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Skoda 100mm (100/17) howitzer</td>
<td>Immobile</td>
<td>24&quot;/60cm</td>
<td>1</td>
<td>9</td>
<td>2+</td>
<td>Gun shield, Breakthrough gun.</td>
</tr>
<tr>
<td>Firing bombardments</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>German Guns</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>5cm PaK38 gun</td>
<td>Medium</td>
<td>24&quot;/60cm</td>
<td>3</td>
<td>9</td>
<td>4+</td>
<td>Gun shield.</td>
</tr>
<tr>
<td>7.5cm PaK97/38 gun</td>
<td>Medium</td>
<td>24&quot;/60cm</td>
<td>2</td>
<td>10</td>
<td>3+</td>
<td>Gun shield.</td>
</tr>
<tr>
<td>7.62cm PaK40 gun</td>
<td>Medium</td>
<td>32&quot;/80cm</td>
<td>2</td>
<td>12</td>
<td>3+</td>
<td>Gun shield.</td>
</tr>
<tr>
<td>10.5cm le FH18 howitzer</td>
<td>Immobile</td>
<td>24&quot;/60cm</td>
<td>1</td>
<td>10</td>
<td>2+</td>
<td>Gun shield, Breakthrough gun, Smoke.</td>
</tr>
<tr>
<td>Firing bombardments</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**INFANTRY TEAMS**

<table>
<thead>
<tr>
<th>Team</th>
<th>Range</th>
<th>ROF</th>
<th>Anti-tank</th>
<th>Firepower</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Rifle team</td>
<td>16&quot;/40cm</td>
<td>1</td>
<td>2</td>
<td>6</td>
<td></td>
</tr>
<tr>
<td>Rifle/MG team</td>
<td>16&quot;/40cm</td>
<td>2</td>
<td>2</td>
<td>6</td>
<td></td>
</tr>
<tr>
<td>SMG team</td>
<td>4&quot;/10cm</td>
<td>3</td>
<td>1</td>
<td>6</td>
<td>Full ROF when moving.</td>
</tr>
<tr>
<td>Light Mortar team</td>
<td>16&quot;/40cm</td>
<td>1</td>
<td>1</td>
<td>4+</td>
<td>Can fire over friendly teams.</td>
</tr>
<tr>
<td>Flame-thrower</td>
<td>4&quot;/10cm</td>
<td>2</td>
<td>-</td>
<td>6</td>
<td>Flame-thrower.</td>
</tr>
<tr>
<td>Staff team</td>
<td>16&quot;/40cm</td>
<td>1</td>
<td>2</td>
<td>6</td>
<td>Moves as a Heavy Gun team.</td>
</tr>
</tbody>
</table>

**Additional Training and Equipment**

Vanator de Care and Pioneer teams are rated as Tank Assault 4. German Panzerknacker teams are rated as Tank Assault 5.
## TRANSPORT TEAMS

<table>
<thead>
<tr>
<th>Vehicle</th>
<th>Mobility</th>
<th>Armour</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>TRUCKS</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Kfz 15 field car or Kubelwagen</td>
<td>Jeep</td>
<td>-</td>
<td></td>
</tr>
<tr>
<td>Opel 3-ton truck</td>
<td>Wheeled</td>
<td>-</td>
<td></td>
</tr>
<tr>
<td>Opel Kfz 68 radio truck</td>
<td>Wheeled</td>
<td>-</td>
<td></td>
</tr>
<tr>
<td><strong>TRACTORS</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Horse-drawn limber</td>
<td>Wagon</td>
<td>-</td>
<td></td>
</tr>
<tr>
<td>Horse-drawn wagon</td>
<td>Wagon</td>
<td>-</td>
<td></td>
</tr>
<tr>
<td>Pack Mule team</td>
<td>Man-Packed</td>
<td>-</td>
<td>Pack Mules</td>
</tr>
<tr>
<td>Sd Kfz 10 or Sd Kfz 11</td>
<td>Half-tracked</td>
<td>-</td>
<td></td>
</tr>
<tr>
<td><strong>GERMAN ARMoured CARRIERS</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Sd Kfz 250 half-track</td>
<td>Half-tracked</td>
<td>1</td>
<td>Hull MG, Passenger-fired AA MG.</td>
</tr>
<tr>
<td>Sd Kfz 253 (StuG)</td>
<td>Half-tracked</td>
<td>1</td>
<td>AA MG.</td>
</tr>
</tbody>
</table>

## AIRCRAFT

<table>
<thead>
<tr>
<th>Aircraft</th>
<th>Weapon</th>
<th>To Hit</th>
<th>Anti-tank</th>
<th>Firepower</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ju 87D Stuka</td>
<td>Bombs</td>
<td>4+</td>
<td>5</td>
<td>1+</td>
<td></td>
</tr>
<tr>
<td>Hs 129B</td>
<td>Cannon</td>
<td>2+</td>
<td>9</td>
<td>4+</td>
<td>Flying Tank.</td>
</tr>
</tbody>
</table>