



Elephants and Pygmies



McKenzie's Trading Post



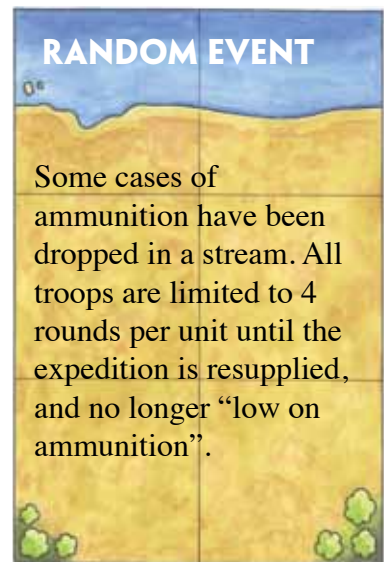
Reverend Jenkin's Mission



The Wasimba Village



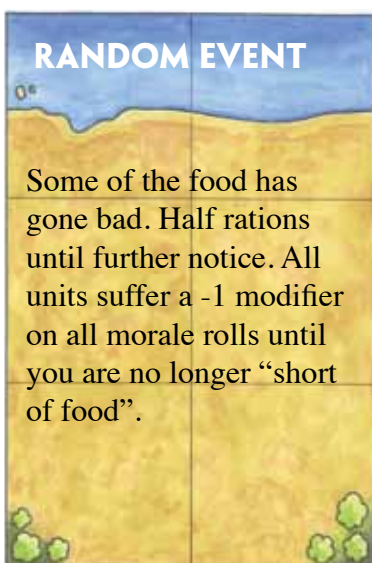
The Arab Tembe



RANDOM EVENT

Some cases of ammunition have been dropped in a stream. All troops are limited to 4 rounds per unit until the expedition is resupplied, and no longer "low on ammunition".

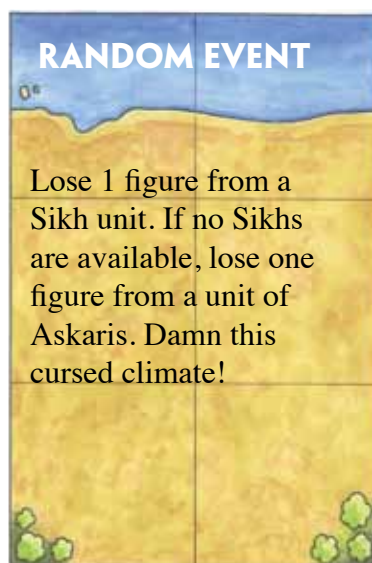
Low on Ammunition!



RANDOM EVENT

Some of the food has gone bad. Half rations until further notice. All units suffer a -1 modifier on all morale rolls until you are no longer "short of food".

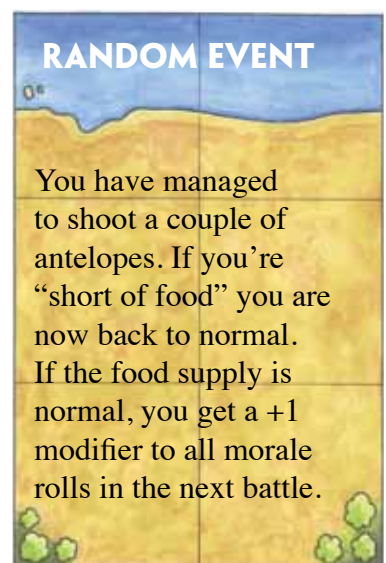
Short of Food!



RANDOM EVENT

Lose 1 figure from a Sikh unit. If no Sikhs are available, lose one figure from a unit of Askaris. Damn this cursed climate!

Fever!



RANDOM EVENT

You have managed to shoot a couple of antelopes. If you're "short of food" you are now back to normal. If the food supply is normal, you get a +1 modifier to all morale rolls in the next battle.

Good Hunting!