

# Flames of War Market Garden Tournament.

Event: Late war Market Garden Themed Tournament  
Location: Little Wars Historical Convention  
DuPage Expo Center, Pheasant Run Resort Resort  
4051 East Main Street, St Charles, Illinois 60174, USA

Date: April 27, 2013  
Ticket Price: Registration and ticket prices are located on :  
<http://www.hmgsmidwest.com/main%20LW.html>  
Tournament: 3 Games Late war

Points: 1780 point list chosen from Market Garden or Bridge by Bridge

Player limit 24 players .

Cost: Free entry fee with purchase of Little Wars entry ticket

Missions: One Randomly chosen Fair Fight, Mobile Battle and Defensive Battle

## Tournament schedule

Saturday

Registration	0900-0915
Game 1:	0915-1115
Lunch	1115-1200
Game 2:	1200-1400
Game 3:	1415- 1645
Prize giving	1645-1700

## Rules and Regulations

- All armies must be fully painted. Any miniatures not fully painted will be pulled from the table prior to starting the tournament.
- We will be matching up Axis vs. Allies in every round as much as possible. So highest allied player will play highest axis player each round and so on. The exception will be if these two players have already played then it will be next highest etc.
- For the first game we will attempt to avoid matching up same club members.

- Players are responsible for monitoring the time and the judges will announce time intervals throughout the tournament. A true act of sportsmanship is not starting a new turn if both players will not be able to finish that turn. The game should be called if both players cannot finish their turn and the results should be calculated.
- When time is called the game must immediately end regardless of the action taking place in the game. New turns cannot be started even if starting a new turn would award an immediate victory or cause a player to make a company morale check.
- If two fortified companies face each other then they will play the No Man's Land Mission.

#### LATE WAR

- Army Lists should be submitted no later than Saturday, April 20<sup>th</sup>, 2013. Army lists **must** be submitted to [rklemic@gmail.com](mailto:rklemic@gmail.com) using the generic army list excel spreadsheet located on the Flames of War website or Easy Army and include the following information:
  - Put “Little Wars Late War Army List” in the subject of the email
  - Player's full name
  - Player's email address
  - Club name (if applicable)
  - AXIS or ALLIED
  - Army list being used (For example: Fallschirmjagerkompanie)
  - Book or website reference (For example: Grey Wolf)
  - Type of company (Tank, mechanized, infantry)
- Please refer to the Flames of War the following list of late war books, PDFs and website articles for legal armies.
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Scoring: Here is the scoring breakdown we will use for this Tournament:

#### •Scoring Breakdown

Scoring: Standard 6/1 5/2 4/3 scoring with these additions. +1.5 for a 6-1 victory, +.5 for a 5/2 victory. Each Warrior or Higher Command team lost by a player will cost them -.5 points for each lost.

Tiebreaker will be the Platoons Destroyed vs Platoons Lost differential

Awards will be given for the following at the minimum:

Overall winner

Top Allied:

Top Axis: