



German Grand Tournament 2017

Event: German Grand Tournament 2017
Location: Der Club – Zentrum für Freizeit und Kultur
 Hülsbecker Str. 16
 42579 Heiligenhaus
Date: 22.-23.04.2017
Points: 1625
Players: 74
Ticket Price: 35 € incl. lunch on Saturday and Sunday
Tournament: 5 Game, Late war Tournament (Saturday-Sunday)

Lists can be taken from:

- Red Bear / Grey Wolf
- Atlantik Wall / Overlord
- Road to Rome / Fortress Italy
- Desperate Measures
- Berlin
- Nachtjäger
- Market Garden / Bridge by Bridge
- Bridge at Remagen
- Battle of the Bulge / Ardennes
- Any Late War Intelligence Briefing that is V3 approved
- Digital-exclusive lists are permitted as long as you bring a paper copy of that list with you

Tournament schedule

Saturday, 22.04.2017
 Registration.....0900-0930
 Welcome and briefing.....0930-1000
 Game 1:.....1000-1230
 Lunch.....1230-1330
 Game 2:.....1330-1600
 Break/Army Parade (Best Painted)1600-1630
 Game 3:.....1630-1900
 Sunday, 23.04.2017
 Game 4:.....0930-1200
 Lunch.....1200-1300
 Game 5:.....1300-1530

Rules

There will be umpires in the tournament playing the game and also ruling as judges on any conflicts. Their word is final on any issue.

If there is a conflict during any match, try to resolve it between yourselves first.

Each player is allowed one opportunity each round to request help from a judge to resolve any conflict.

However, after this is resolved you will need to resolve any dispute with your opponent.

Sportsmanship is the most essential factor to make any tournament fun.

If a player becomes disruptive, manipulates rules and tries to win at any cost, it can reduce other players' enjoyment of the tournament. If a player is misbehaving, a judge can issue warnings.

If these are not heeded, at the warning the player will lose three Victory Points from the match they are playing.

If they continue to cause problems they can be removed from the tournament.

Removal is a last resort, but it will be used if players are causing problems.

Be respectful for new players and help them when necessary with rule-related questions.

Umpires are there to help you and to ensure that the flow of the tournament goes well.

Any questions or concerns can be raised with them. It is better to be early with problems than ignoring them altogether until it has ruined your game experience

Armies must contain at least 50% Battlefront miniatures

All armies must be fully painted. Any miniatures not fully painted will be pulled from the table prior to starting the tournament.

Missions will be determined randomly before each round. There will be no more than two missions of any mission type (Fair Fight, Mobile Ba

First round pairing will be randomly, after that Swiss System will be used (avoiding team members in round one)

For determining the winner Battlefront matrix will be used

Informations:

The venue will offer food and drinks for good prices.

You can register via T3 webpage

(https://www.tabletopturniere.de/t3_tournament.php?tid=15396)

or by e-mail (t.rickal@web.de, inius@gmx.net)

As we have booked the venue for the whole weekend there will be some after battle actions happing there in the evening. Program is not planed yet.