TANK MARŠ!

2017

A Flames of War tournament in a tank museum!

After the two amazing tournaments held in the "Park of Military History" in 2015 and 2016, we are pleased to announce the 3rd TANK MARŠ! tournament in the same museum situated in Pivka, Slovenia. What has changed since the 2nd tournament? The museum has further extended their tank and gun collection, with some interesting pieces of history like the American M7 Priest, fully renovated locomotive 33-110 used by the Germans since 1943, MiG-21 F-13 and many other new pieces of military memorabilia. This year we are also organizing a guided tour of the **whole museum** with a professional curator which will most probably also include the visit of the P-913 submarine. Don't worry, you will also be able to become a **tank rider** this year as well on one of the museums' working tanks!

The tables are going to be setup between the WW2 exhibits which will give you an even more vivid feeling of being on a "real" battlefield. The museums WW2 collection includes a SU-100, M4A3 Sherman, M3A3 Stuart, T-34/85, M36 Jackson, M3A1 Scout Car, M8 Greyhound, American 155 mm Long Tom, Flak 88, British 6pdr anti-tank gun and many more historical war gems. The museum also has a collection of some more modern and older military pieces, tanks and guns. They also have a Yugoslavian submarine (P-913 Zeta) on display! So grab your minis and uniforms and come to the "Sunny side of the Alps" where the second "Tank Marš!" event will be held.

GENERAL INFORMATION

Tournament format: Late war (singles) tournament, Straight Swiss Format according to **FOW V3 rules**.
Points: 1625
Date: Saturday and Sunday, May 27th and 28th
Max. number of players: 40 (First come, first serve)
Number of games: 4 (2 games will be played on Saturday and 2 on Sunday)
Location:
Park of Military History
Kolodvorska 51,
SI-6257 Pivka,
Slovenia
Home page: http://parkvojaskezgodovine.si/en/exhibits-and-collections/
FB: https://www.facebook.com/parkvojaskezgodovine/?fref=ts

RULES AND REGULATIONS

- First round pairings will be randomly drawn. All of the next rounds will be determined by the Swiss system.
- Missions will be selected randomly immediately before each round.
- Each game will have a time limit of 3 hours.
- Army lists must be submitted to fow.slovenia@gmail.com 15th May.
- Official LW pdf briefings and army books in the **V3 version rules** can be used for your army composition.
- Every tournament entry must include: Player's full name, Player's email address and an army list (can be submitted later on, but not later than the 15th May). Army lists must be submitted in a **Forces of war** format.

TOURNAMENT SCORING

- The winner of the tournament will be determined by the amount of “Big points” (Wins > small points).

Tiebreakers will be determined by the amount of small points and then the platoon kills if necessary.

AWARDS

- Overall Winner
- 2nd place
- 3rd place
- Favored opponent
- Best Painted

TOURNAMENT SCHEDULE

Friday
- Annual Tank Mar ! football and basketball match: cca. 16:30
- Chatting and grabbing a pint in the evening

Saturday
- Welcome & Briefing: 8:00 - 8:30
- Round 1: 9:00 - 12:00
- Lunch: 12:00 - 13:00
- Round 2: 13:00 - 16:00
- Organized tour of the museum with a curator
- Organized group dinner at the Restaurant and pizza place Herman: 19:00 - until you are ready to go to bed

Sunday
- Real life tank riding (most probably on the ZSU-57): 7:30 - 8:30
- Recap of the previous day: 8:30 - 9:00
- Round 3: 9:00 - 12:00
- Lunch: 12:00 - 13:00
- Round 2: 13:00 - 16:00
- Award ceremony: 16:00 - 16:30

NOTES

Our plan is to ensure that everybody will be able to play next to their favorite tank, howitzer, AT or flak gun, … If you have a specific wish beside which WW2 exhibit you would like to play a game, don't hesitate to let us know in your application e-mail. Please check the website of "Park of Military History" for more information on the museums WW2 exhibits.

PAYMENT

Payment includes: entry fee, lunch between the games on Saturday and Sunday, organized tour and the tank ride. OPTIONAL: sleeping accommodations + breakfast (the price deviates whether you have one or two overnight stays)

The payment is divided into two categories: Early and Late payment. The difference between these two payments is in the end price. The sooner you apply and pay for the tournament the cheaper it will be for the applicant. **The deadline for the Early payment is until 15th April. The Late payment starts on the 16st April and lasts up until the 30th April.** Since the amount of players is limited the spots will be reserved on the principle of "First come, first serve". Your application on the tournament is not a guarantee you will get a spot, however a confirmed payment will give you a green light and a reserved spot.

Early payment:

- Entry fee: 40€
- Entry fee + 1 overnight stay (includes breakfast): 65€
- Entry fee + 2 overnight stays (includes breakfast): 90€

Late payment:

- Entry fee: 45€
- Entry fee + 1 overnight stay (includes breakfast): 75€
- Entry fee + 2 overnight stays (includes breakfast): 105€

The payment procedure will be over **Paypal**. Information about the payment will be given to you when you apply to the tournament via e-mail.

ACCOMODATION

We have carefully picked two places (Restaurant and pizza place "Herman" and Farm house "Na meji") where players will be able to stay. Unfortunately we could not find a place where all of the players could stay at once, but both places are very close to the "Park of Military History" where the tournament will be held. The accommodation price includes a bed and breakfast, wireless internet and a LCD tv. The rooms are mostly double-bedded rooms. In case you would like to have a room all for yourself, let us know and we will contact the guest house for the "new" price. In case you would rather stay in a hotel in Postojna (14 km away from the venue) let us know as well. If the need arises we will use a third stay in place in the nearby vicinity.

CONTACT INFORMATION

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DRUŠTVO MAKETARJEV IN IGRALCEV NAMIZNIH STRATEŠKIH IGER

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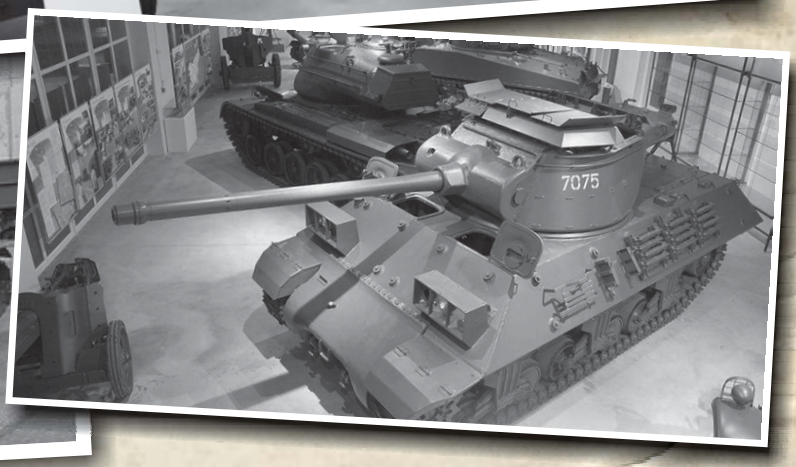
PARK VOJAŠKE ZGODOVINE / PARK OF MILITARY HISTORY PIVKA