

RIVER CROSSING MISSION

This month's game is focusing on Firestorm and the new river crossing rules located in the Firestorm Bagration book. The store and/or club should coordinate with the players and make sure that each table will have a river and 2-3 crossings. The scenario we will be using is the River Crossing Mission located on page 68 of the Firestorm Bagration book with the following additional rules:

1. Each player may bring one company worth no more than 1000 points.
2. Once everyone is present the day of the event divide the forces up between Axis and Allies, or create two sides as evenly as possible. This event will utilize one 4'x6' table for every four players thus creating a 4'x6' with 2 players competing against 2 players. Event organizers can distribute any 'leftover' players or create a 4'x6' table for the additional players.
3. Each side nominates a General of the Army who will speak on the behalf of his forces. The Event Organizer will only accept decisions made by the General of the Army so all players must communicate their ideas through the proper chain of command.
4. The Axis forces or the coalition side that contains Germans is automatically the defender.
5. Each table will play its own game and does not have to keep pace with the other tables. Each table's game will end once either side has achieved its objectives. Essentially, each table represents a major offensive against defending Germans. Event organizers can be creative and create tables based on Nationalities. For Example, two German players versus two American players on table 1 and two German players versus two Soviet players on table 2. No two tables can share air support, artillery or anything else for that matter. These offensives are far enough away from each other where they wouldn't be able to influence the outcome.
6. Overall victory is determined by adding each side's Victory Points to determine a team winner.

Historical Scenarios

Here are some suggestions on historical fights so stores that like to theme their event can play out one or both of these historical settings.

Crossing the Drut

This scenario is located on page 70 of the Firestorm Bagration book and the belligerents are the Germans and Soviets.

Battle of Monte Cassino

In January 1944, the 36th U.S. Infantry Division would commence a river assault across the Rapido River with the 15th Panzer Grenadier Division defending the river bank. After the first assault was repelled the Americans attempted a second assault experiencing some breakthroughs but without proper armor support the attacks were repulsed. The forces involved were Americans and Germans.

Flames of War

US and Canada

River Crossing Mission (March)

Submit the following information for events held in your store or at a convention at least 14 days prior to the event. Deadline for advertising your event on the Flames of War website is **Friday, February 27th, 2009**. (Non-Regional Qualifier)

Event Name:	River Crossing _____
Name of Store:	_____
Location of Event: (full address)	_____ _____
Date:	_____
Start Time:	_____
Time Period:	Late War Mid War (Mark one)
Description:	See River Crossing Mission for details. _____ _____
Cost/Entry Fee:	_____
Website:	_____
Contact Name:	_____ Contact Phone #: _____
Contact Email:	_____

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