

FLAMES CON

NEW ZEALAND'S FLAMES OF WAR CONVENTION



2014 PLAYER PACK

FLAMESCON 2014 PLAYER PACK

18-19 OCTOBER, 2014

Welcome to FlamesCon 2014, soldier!

This year, we have a lot of events lined up to keep you entertained for the entire weekend. We've got *Flames Of War* tournaments, *Spartacus*, *Firefly*, and *Sons of Anarchy* boardgames, a *Dust: Battlefield* tournament, display tables of new releases, and the Iron Cross painting competition. We welcome back to FlamesCon the popular Flames in the Sky aerial combat game.

We have a little something for everyone, so get ready for a weekend of fun!

We have the pleasure of offering a tournament for all three periods of *Flames Of War*, as well as a Vietnam story-driven event. The main event will be our Late War Tournament, supported by two one-day tournaments (Early War on Saturday, and Mid War on Sunday).

TOURNAMENTS

LATE WAR TOURNAMENTS (1500 POINTS)

Saturday & Sunday (18-19 October)

You have two options with the Late War Tournament. You can either play the whole event (six rounds, three per day) or you can choose to play one day (three rounds, Saturday or Sunday). When you register, be sure to indicate your preference so that we can reserve your space.

This tournament will run on Saturday (18 October) to Sunday (19 October) consisting of three games per day. Each game has been allocated 2¼ hours per game with a short break in between each game.

Schedule: Registration for the Late War Tournament begins at 8:00am. The first game round begins at 9:00am. The last game will finish by 4:30pm.

EARLY WAR TOURNAMENT (1500 POINTS)

Saturday (18 October)

The Early War Tournament is scheduled for Saturday morning and will run parallel to the Late-War event. Spaces are limited, so be sure to register early to reserve your spot.

This tournament will run on Saturday (18 October) and will consist of three games. Each game has been allocated 2¼ hours per game with a short break in between each game.

Schedule: Registration for the Early War Tournament begins at 8:00am. The first game round begins at 9:00am. The last game will finish by 4:30pm.

MID WAR TOURNAMENT (1500 POINTS)

Sunday (19 October)

The Mid War Tournament is scheduled for Sunday morning and will run parallel to the Late-War event. Spaces are limited, so be sure to register early to reserve your spot.

This tournament will run on Sunday (19 October) and will consist of three games. Each game has been allocated 2¼ hours per game with a short break in between each game.

Schedule: Registration for the Mid War Tournament begins at 8:00am. The first game round begins at 9:00am. The last game will finish by 4:30pm.

DUST BATTLEFIELD TOURNAMENT (100 POINTS)

Sunday (19 October)

We're pleased to announce FlamesCon's first *Dust Battlefield Tournament!* It is scheduled for Sunday morning. Spaces are limited, so be sure to register early to reserve your spot.

This tournament will run on Sunday (19 October) and will consist of four games. Each game has been allocated 1¼ hours per game with a short break in between each game.

Schedule: Registration for the DUST: Battlefield Tournament begins at 8:00am. The first game round begins at 9:00am. The last game will finish by 3:30pm.





BOARDGAMES & DEMONSTRATION TABLES

This year we have some exciting boardgames lined up, including Gale Force Nine's *Spartacus: A Game of Blood and Treachery*, *Firefly: The Game*, and the new *Sons of Anarchy!* On Sunday we will be running the inaugural Gale Force Nine Cup; a *Spartacus* and *Sons of Anarchy* tournament where players will engage in a test of skills and cunning across two rounds of *Spartacus* and (depending on time) either one or two rounds of *Sons of Anarchy!*

A demo table of *Firefly* and *Sons of Anarchy* will be available at all times so you can have a look at the expanding range of Gale Force Nine boardgames.

GALE FORCE NINE CUP

Sunday (19 October)

Swords, sandals, motorbikes, contraband and Glocks, get ready for the Gale Force Nine Cup! Spaces are limited, so be sure to register early to reserve your spot.

This tournament will run on Sunday (19 October) and will consist of three or four games. Each game has been allocated 1½-2 hours per game (depending on the round) with a short break in between each game.

Schedule: Registration for the Spartacus Tournament begins at 9:00am. The first game round begins at 9:30am. The last game will finish by 4:00pm.



PAINTING COMPETITION

IRON CROSS PAINTING COMPETITION

Saturday & Sunday (18-19 October)

We will be running the annual Iron Cross Painting competition. This event will run all day Saturday and Sunday.

Players can bring their pieces for judging at any time up to 12:00pm on Sunday. Judging will commence on Sunday. Contestants will need to notify the event coordinators as to when they intend to pick up their entry, either on Saturday night or Sunday afternoon. This will help the judges prioritise their judging schedule to accommodate players attending Saturday only.

The competition has multiple categories. Participants can enter one or more of these categories. Independent judges score the pieces and each entry is measured against the set of competition rules outlined by the event team.

Iron Cross Painting Competition Categories:

- Best Infantry Platoon (all infantry teams)
- Best Tank Platoon (all tank or transport teams)
- Best Other Platoon (gun, cavalry, or mixed teams)
- Best Model (single piece, including objectives)

Awards & Prizes: Awards will be given based on merit.

DISPLAY & SHOPPING TABLES

NEW RELEASES TABLES

Come and have a look at all of our new and recent releases. We will have a display table for the upcoming World War II, Arab-Israeli War, and Vietnam releases for Flames Of War as well as upcoming terrain and gaming releases from Gale Force Nine.

CLUB TABLE

Want to find a wargames club near you, or perhaps you would like to promote your club? The Club Display table is where you can do both. If you have a wargames club, get in contact with the Battlefront team to make sure space is reserved for your club. There will be space available for flyers, event promotion materials, and a large map of the area showing where your club is located.

AFTER HOURS EVENTS

FLAMES IN THE SKY

Saturday Night (18 October)

Take the controls of a World War II fighter in this exciting flying campaign game. You will gain experience from one mission to the next as you earn the illustrious title of Ace.

Games will get started as soon as we can fill the spots, so stop by and grab your seat!

Schedule: The Flames in the Sky Campaign will begin at 6:00pm and will finish at final call.

MARKET GARDEN EVENT

Saturday Night (18 October)

The Allied assault into Holland is drawing to a close, as the main objective of Arnhem is hotly contested. The British paratroopers have secured the area, but are now besieged on all sides by German forces. Can Allied reserves arrive in enough time to help the paratroopers, or will the Axis ruthlessly crush them?

Schedule: The Market Garden event will begin at 6:00pm and will finish at final call.

ARAB-ISRAELI WARS: OPEN GAMING

Saturday Night (18 October)

Dive into the action in the 1967 Arab-Israeli conflict known as the Six Day War. Israel is besieged on all sides, but fights defiantly for its own existence. Be a part of some of the largest tank battles to occur in recent times.

Tables will be reserved after hours for players to bring their Arab-Israeli armies and play some games. Speak with the FlamesCon staff and they will direct you to the AIW battlefields!

Schedule: Arab-Israeli Open Gaming will begin at 5:00pm and will finish at final call.

VIETNAM: OPEN GAMING

Saturday Night (18 October)

Player Spaces Available: Open

Start your tour of duty in the jungles of Vietnam! Tables will be reserved after hours for players to bring their Vietnam armies and play some games. Speak with the FlamesCon staff and they will point you up-country where the action will be!

Schedule: Vietnam Open Gaming will begin at 5:00pm and will finish at final call.

GENERAL OPEN GAMING

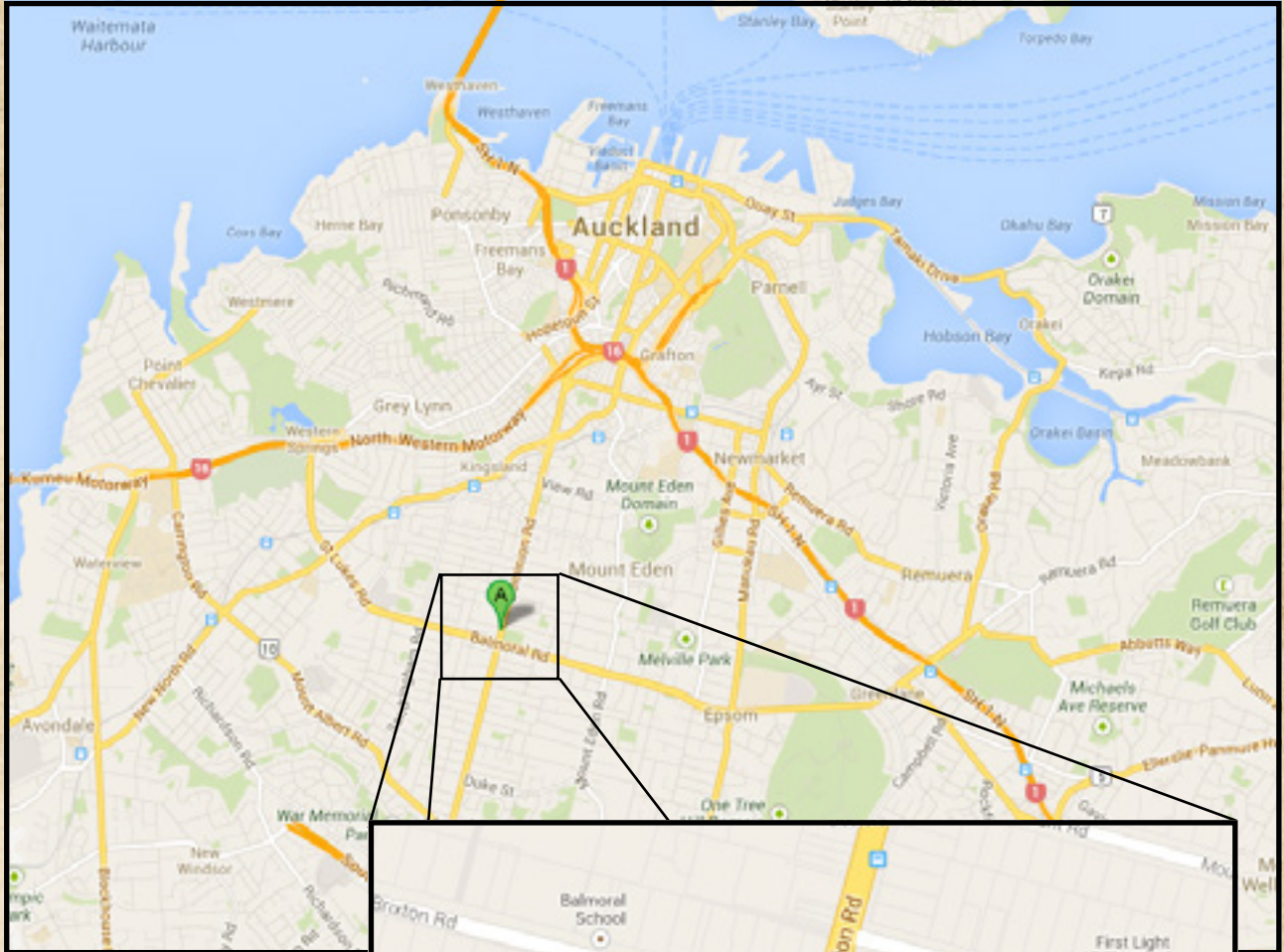
Saturday Night (18 October)

Tables not being used by other evening events can be used to play some casual pick-up games. So bring in your favourite games had start rolling dice!

Schedule: Open Gaming will begin at 5:00pm and will finish at final call.

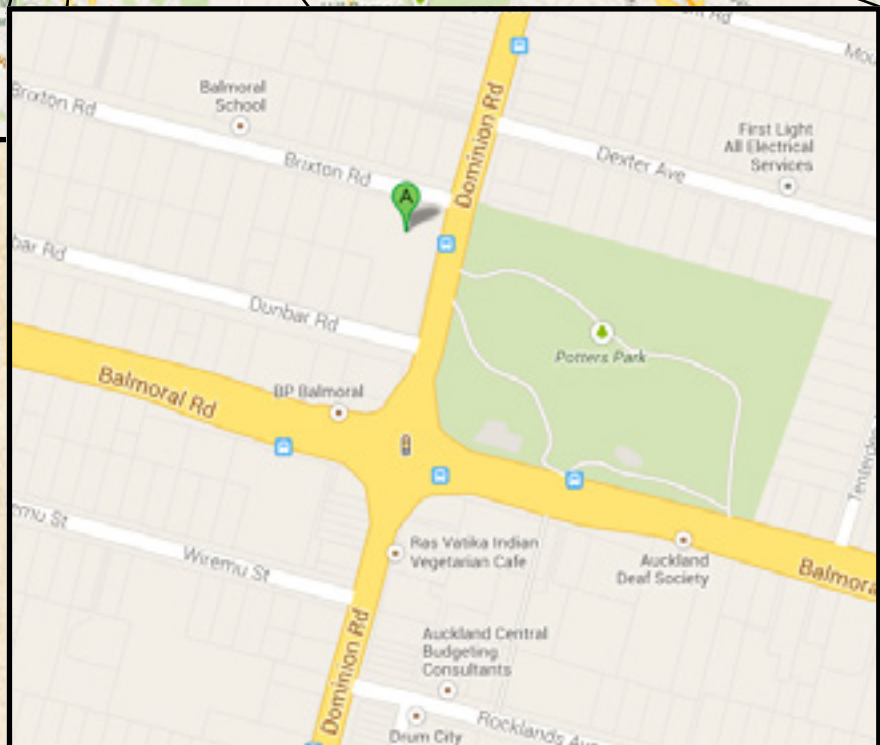


FLAMESCON MAPS & FOOD SERVICES



VENUE LOCATION

FlamesCon will be located at:
Mt Eden War Memorial Hall,
487 Dominion Road,
Balmoral, Auckland.



FOOD SERVICES

We will be providing free coffee and tea (while supplies last) during the event. It will be available in the kitchen area. Snacks and cold drinks will be available at the Battlefront Shop in the main hall.

There are many places within a 5 minute walk from the venue where you can grab a bite to eat, both for lunch and dinner. For fastfood, there is a KFC next door to the venue and a MacDonalds on the opposite side on Balmoral Road. There are also a few other restaurants in the area that cover a great number of styles and flavours! Also, feel free to bring in a lunch or dinner and use the kitchen microwave to heat it up.

FLAMESCON VENUE LAYOUT

MAIN STAGE AREA

Spartacus Tournament (Sunday)

Firefly: The Game Demo Table (Sunday)

Sons of Anarchy Demo Table (Sunday)

TOURNAMENT AREAS

Late War Tournament (Saturday & Sunday)

Early War Tournament (Saturday)

Mid War Tournament (Sunday)

DISPLAY AREA

New Releases Display

Club Display

DUST TOURNAMENT AREA

Dust: Battlefield Tournament (Sunday)

AFTER HOURS EVENTS

Flames in the Sky

Market Garden Event

Arab-Isreali Wars: Open Gaming

Vietnam: Open Gaming

General Open Gaming

NEW RELEASES DISPLAY
IRON CROSS PAINTING COMPETITION
CLUB DISPLAY

MAIN STAGE AREA

LATE WAR TOURNAMENT AREA

TOURNAMENT ADMIN TABLE

EARLY & MID WAR TOURNAMENT AREA

EVENTS & DUST BATTLEFIELD AREA

HALL ENTRANCE

ENTRANCE HALL

TOILETS

KITCHEN